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# KREATRYX ELECTRICAL ENGINEERING SIGNAL & SYSTEM BY-SURAJ SIR

- Theory
- Explanation
- Derivation
- Example
- Shortcuts
- Previous Years Question With Solution

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Signals and Sys	tems 3/+/17
GATE: (9 to 12 Mourks)	
Reference Book: S&S by Ro	ingan and HSU
Mentor: Sujal sir	.5
Signals and Syst	ems .
	Transformation
	oc t-> t
	4. C.T.F.1. t)
O 2. LTI system	5. L.T. 6. D.T.F.T. 'n', 'N'
	7 . Z.T.
	8. DFT/FFT
1] Introduction to Signals and	System \$
	1/3/00/6/13
O > What is signal?	→ classification of signals
<ul> <li>→ What is system?</li> <li>→ A consider of signals.</li> </ul>	-> classification of systems -> Summary
Characteristics of signals.	-> Problems
<ul> <li>→ Types of signals</li> <li>∴ a standard signals</li> </ul>	
<ul> <li>→ Some standard signals</li> <li>→ Transformation on signals</li> </ul>	(x(+))
$\bigcirc \rightarrow \text{DTime shifting} \propto (t \pm to)$	
1) Time scaling x (xt)	
3) Time reversal oc(-t)	
O Amplitude Scaling κ·x (α)	

What is Signal? -It is the indication from which some amount of information is to be conveyed from one place to another. What is System?

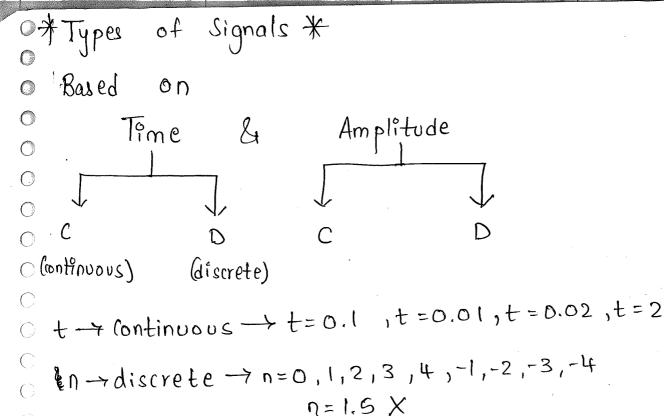
i/p

system

o/p

system -System is nothing but group of elements/physical components arranged in such a way that it gives proper output to given input. Eq: - A fan without blades: No air flow: not proper o/p: Not asystem A fan with blades: Air flow: proper o/p: It is system we add controller from controlling purpose then is called CONTROL SYSTEM. \*Characteristics of signals (1) Dimension (3) Randomness 10 -> point (.) x-co-ordinate only  $2D \rightarrow image \qquad (x,y)$ more the randomness more the information  $3D \rightarrow TV (x,y,t)$  $I = \log_2 I_i = -\log_2 P_i$ (2) Bandwidth Pi=1/8 =) I=3 bits Range of frequencies occupy by signals. more -> pi=1=> I=Sbits

 $\bigcirc$ 



A 
$$\rightarrow$$
 continuous  $\rightarrow -\infty$  to  $+\infty$   
A  $\rightarrow$  discrete  $\rightarrow [-2, -1, 0, 0.5, 2]$ 

time -> Continuous, amplitude -> Continuous

For eq:- 
$$x(t) = e^{-3t} \cdot u(t)$$

$$= e^{-3t} \cdot t , t \ge 0$$

$$= 0 , t < 0$$

$$= 0 + 0$$

$$= 0 + 0$$

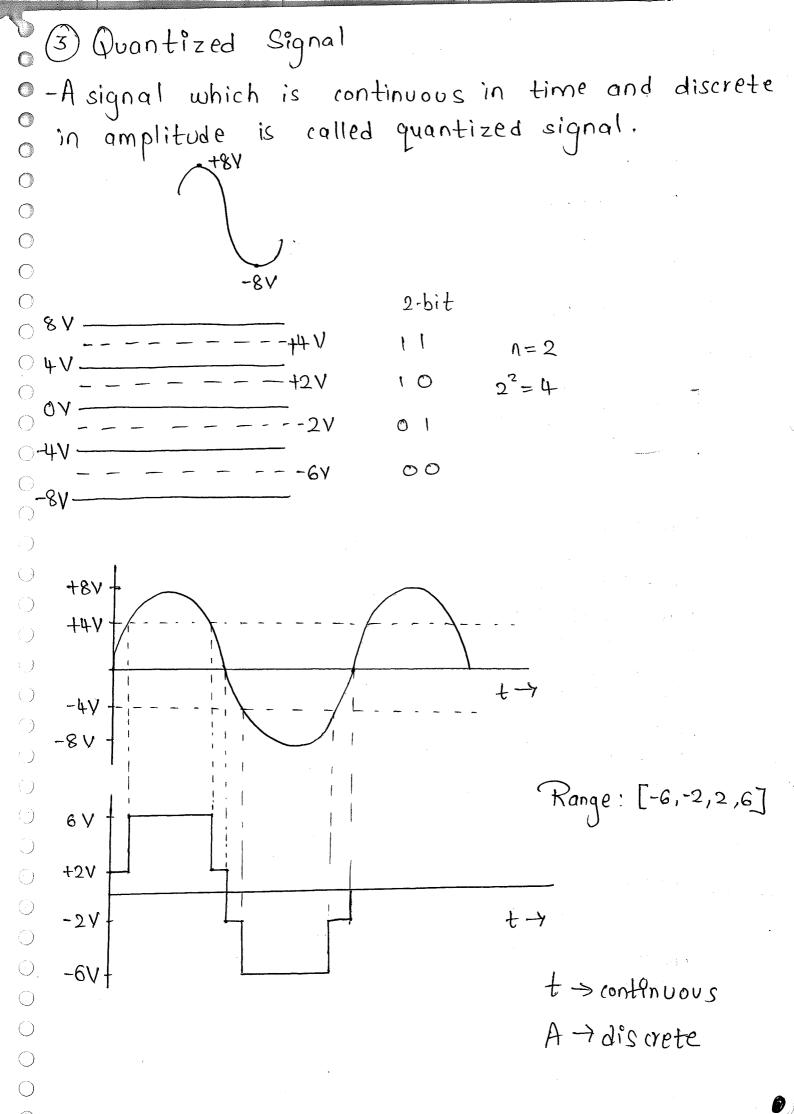
$$= 0 + 0$$

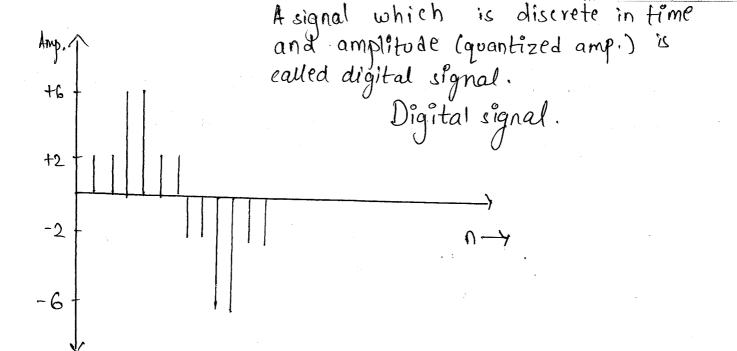
$$\chi(t) = e = \frac{1}{e^{\infty}} = 0$$

$$t \to \infty$$

A signal which is continuous in both amplitude and time at any instant amplitude and time is known as continuous signal.

(2) Discrete signal  $\frac{1}{1} + \frac{1}{1} + \frac{1}{1} = \frac{1}{1}$ x(t)t=Ts , n=1 Creampling period fs = 1 = sampling frequency  $x(t) = e^{-3t}$ 1 t=nTs  $\alpha(nT_s) = e^{-3nT_s}u[nT_s]$ Let Ts=I  $x[n] = e^{-3\eta}[n]$ ,  $n = 0, \pm 1, \pm 2, \pm 3, \dots$  $x[n] = e^{-3n}$ ,  $n \ge 0$ , n = 0,  $\pm 1$ ,  $\pm 2$ ,  $\pm 3$ , ... , n < 0 =0 If t=10sec x (t) t=0,2,4,6,8 1=5  $T_s = 2$ t=nTs/ [n]x 15 3





 $\bigcirc$ 

0

Types of signals	Amplitude	Time	_
Continuous time signal	С	C   Samplin	9
Discrete time signal	C /Quantizatio	ď	1
Quatised signal	Ď	C,	•
Digital signal	D	D	

Notice conversion from C-10 => Quantizer

Amptitute conversion from  $c \rightarrow D \Rightarrow Sampling$ 

\* Some standard signals \*

(a) [1] Continuous step signal

(b) 
$$u(t) = A$$
,  $t \neq 0$ 

(c)  $u(t) = A$ ,  $t \neq 0$ 

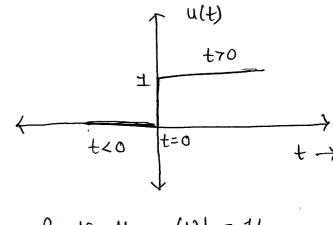
(d)  $t \neq 0$ 

(e)  $t \neq 0$ 

(f)  $t \neq 0$ 

(f)  $t \neq 0$ 

(g)  $t \neq 0$ 

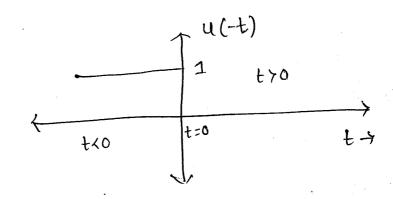


$$0 \ u(-t) = 1$$
  
 $u(-t) = 0, -t < 0$   
 $= 1, -t > 0$ 

 $\bigcirc$ 

0

 $\bigcirc$ 



(a) 
$$u(t) + u(-t) = x(t) = P = 1$$
  $\sqrt{t}$ 

(b)  $u(t) + \sqrt{t}$ 

(c)  $u(t) + \sqrt{t}$ 

(d)  $u(t) + \sqrt{t}$ 

(e)  $u(t) + \sqrt{t}$ 

(f)  $u(t) + \sqrt{t}$ 

(g)  $u(t$ 

t=0

t70

+<0

$$u(t) + u(-t) = \pm u(0) + u(0) = \pm u(0)$$

0

0

 $\bigcirc$ 

 $\bigcirc$ 

 $\bigcirc$ 

0

 $\bigcirc$ 

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 $\bigcirc$ 

0

